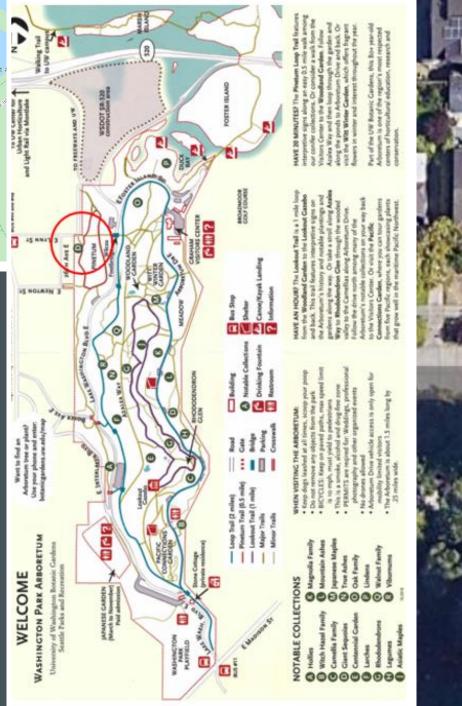


SITE VICINITY





Work Scopes:

- Enhance safety/accessibility for young children of all abilities
- Replace aging play structure (built 1999)

Budget:

• \$180,000 (108,000 CCA, 60%)

Concept Design Options-

Op #1- TreeTop



Op #2- Movement



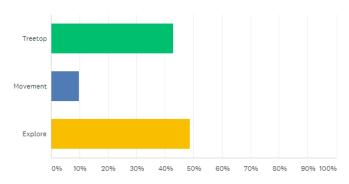
Op #3- Explore



What we heard from the Communities- 154 comments

Which option do you prefer?

Answered: 154 Skipped: 2



| ANSWER CHOICES | ▼ RESPONSES | • |
|------------------------|-------------|----|
| ▼ Treetop | 42.86% | 66 |
| ▼ Movement | 9.74% | 15 |
| ▼ Explore | 48.70% | 75 |
| Total Respondents: 154 | | |

Playground

- Better connection between arboretum and play structure
- this option seems to accommodate more children
- My grandchildren ages 11-6 years favor Explore
- Connecting the play structure theme to the arboretum is a great concept.
- I like the <u>number of slides</u> (1 double, 1 single) to cater to the number of children that would be playing here at one time. One thing missing that I wish would be included is some <u>covered areas</u>. We enjoy the option of covered or open at the current tot lot and would like to see that continue! So excited!
- more to do
- Wish the colors were more natural browns and earth tones. No chartreuse please
- Colors are garish. Any flexibility for something that will disappear in the arboretum?
- Explore seems the best for the littlest littles which is what the tot lot has always been best for
- Love the tie-in with the arboretum and the design. Plus it looks like a lot of fun.
- We use this park on a daily basis thank you for updating it and getting input. Explore seems to fit best with the theme and surrounding spaces
- Nice
- The other two are less aesthetic and this one seems best for developmental movement
- More interesting
- If possible, I think adding swings would be a great idea. My son loves them!
- Can we have something that kids sit & spin on?
- Don't understand your description of EXPLORE option, what does its design have to go with people gathering and| or the library?
- older kids love to climb onto the roof of existing structure which can be scary for smaller kids and
 possible dangerous (if playground is being designed for 2-5 year olds we're concerned with "movement
 design" since it's a similar roof concept).

Non playground

- More benches
- Wider paths
- Please consider making the path wide enough for bikers not to speed into small children who are riding or sitting. Right now it is pretty tight and causes a lot of bikers to get angry.
- I also recommend addressing the fact that area has become an entry for the arboretum trail.
 Bikers travel very fast and sometimes very close to toddlers playing in the tot lot area. I also recommend redoing the brick walkway to the north and relocating the south bench to improve flow.
- I'd also like to see another bench or two.
- Will there still be benches for sitting?
- Picnic tables would be a welcome addition!
- travelers (bikes and walkers) sometimes have bad interactions with the kids playing since the through-way cuts in front of the bench to the south and the north entrance pavement is brick on the turn so bikers in particular need to swing wide causing more possible interactions. Routing traffic behind the south bench and Paving the brick on the north entrance could help
- the tot lot is a great up meet landmark/spot for arboretum visitors. If they arrived by bike there's nowhere to lock them up. We routinely see bikes locked to the tot lot benches, telephone pole Guide wires or even the trees. It would be amazing to support bikers by offering a secure place to lock them up.
- There should be a welcoming sign/interpretation at this entrance saying that this is the Arboretum and what makes it a special purpose park. Right now there is no connection between the play structure and the place. This is the major entrance from the neighborhood. Work with the UW Botanic Gardens/Arboretum Foundation on this
- Some additions picnic benches in the area would be beneficial as well.

E LYNN ST PLAY AREA 0.5 Conc. Curb EX. TRAIL

Analysis & Considerations

Enhance safety/accessibility-

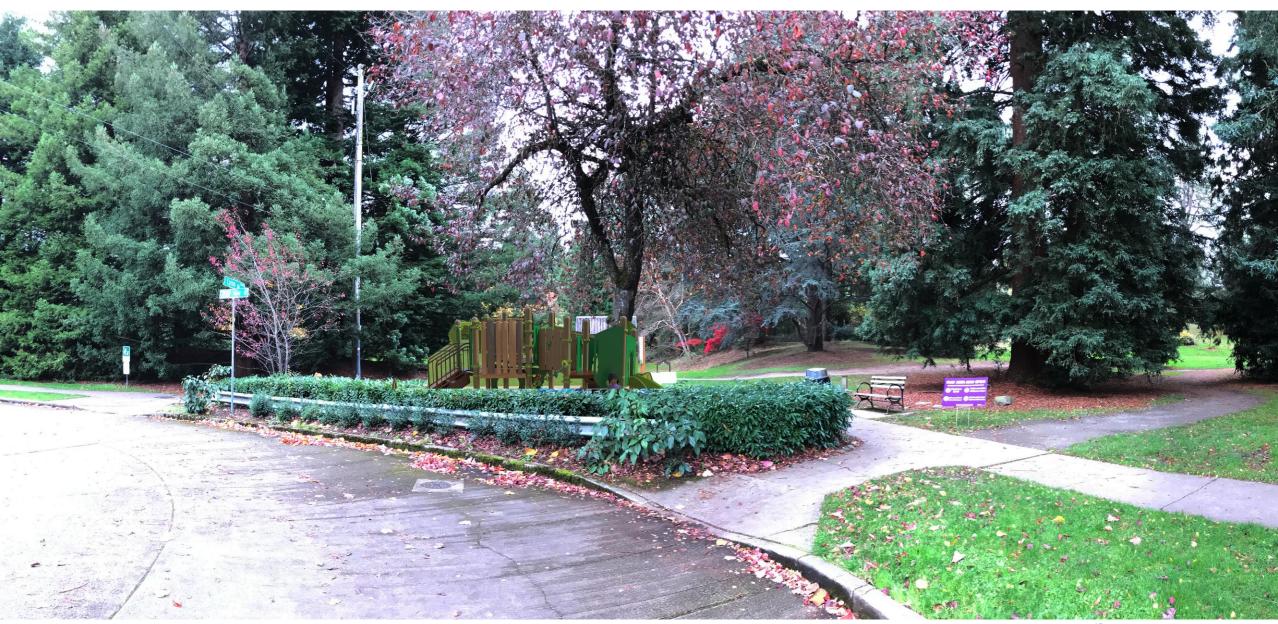
- Repair existing conc walk
- Replace play area ramp
- Relocate existing (1) bench and (2) trash receptacles
- Resolve existing tight turning radius for maintenance & bikers
- Add potential bike rack

Replace aging play structure-

- Design from options #1 & #3
- Safety
- Relate style and theme to arboretum
- Muted color to blend in surroundings
- More play opportunities
- More seating
- Underground pipelines
- Within R-O-W

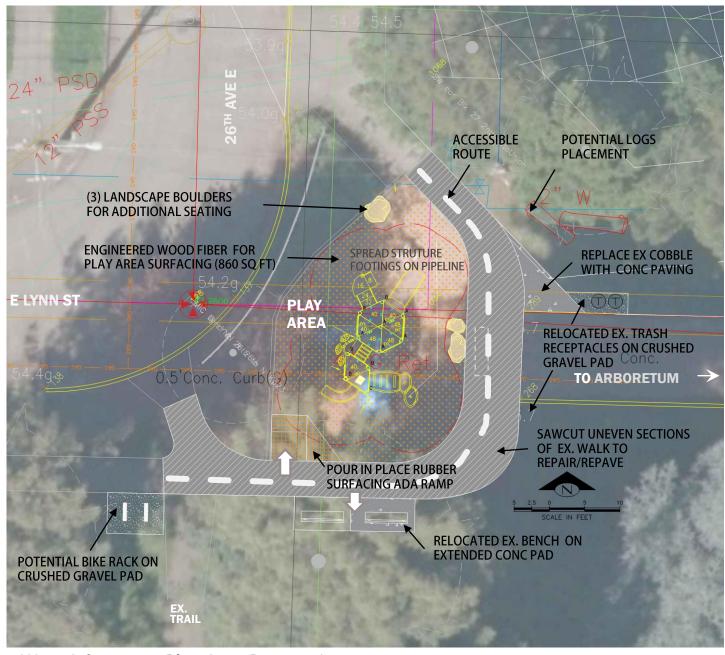


West Arboretum Tot Lot Play Area Renovation



Seattle Parks & Recreation

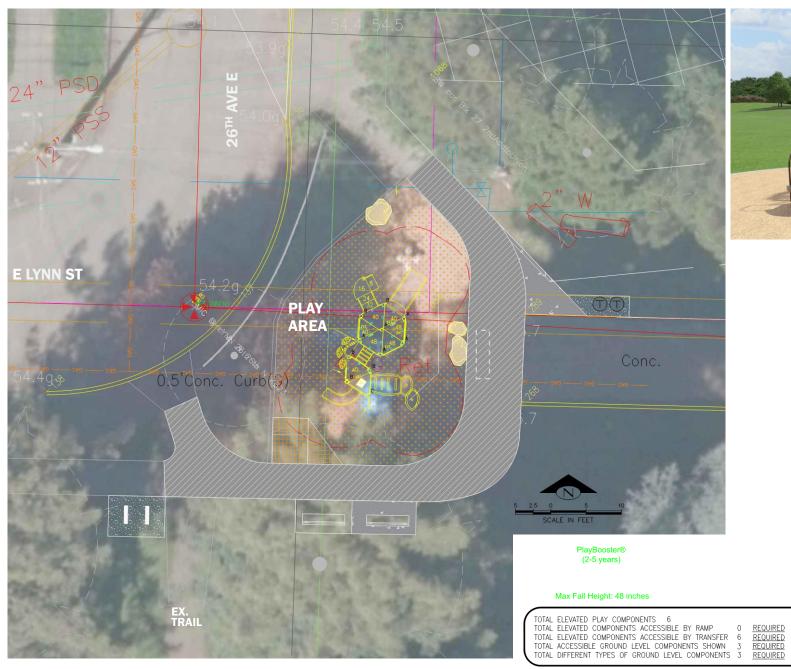
West Arboretum Play Area Renovation



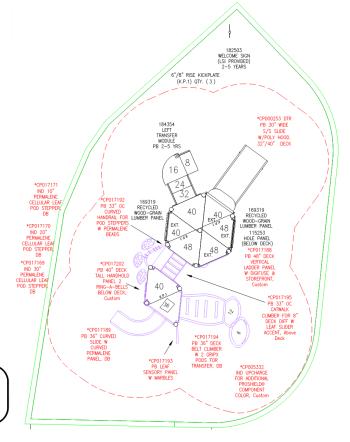








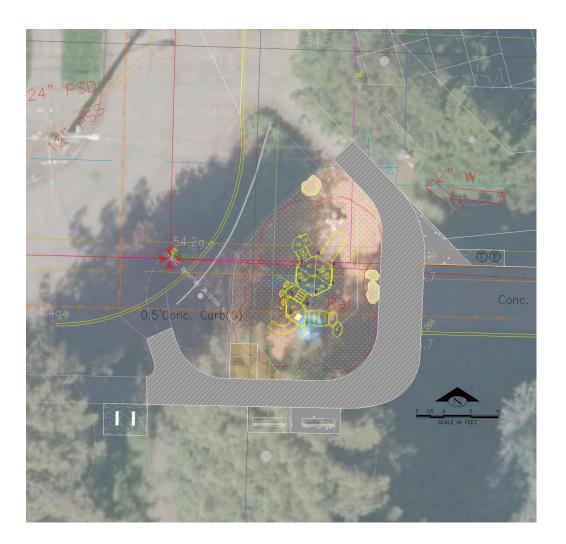


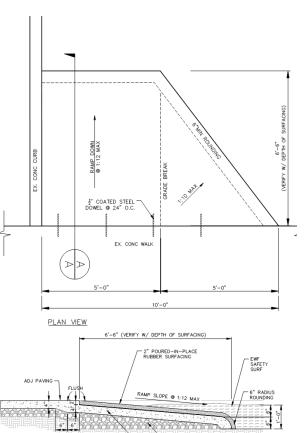




Max Fall Height: 48 inches

TOTAL ELEVATED PLAY COMPONENTS 6
TOTAL ELEVATED COMPONENTS ACCESSIBLE BY RAMP 0
TOTAL ELEVATED COMPONENTS ACCESSIBLE BY TRANSFER 6
REQUIRED 3
TOTAL ACCESSIBLE GROUND LEVEL COMPONENTS SHOWN 3
REQUIRED 2
TOTAL DIFFERENT TYPES OF GROUND LEVEL COMPONENTS 3
REQUIRED 3

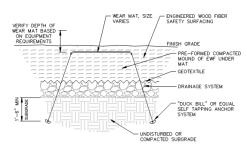




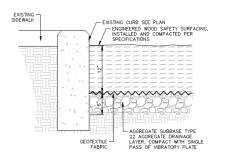
SUBGRADE TYPE 1 BASE AGGREGATE - UNDISTURBED SUB-GRADE SECTION AA

GENERAL NOTES:

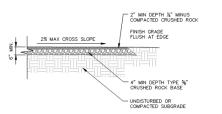
- 1. ALL DETAINS ARE CRUEPAL UNLESS OTHERWISE NOTED.
 2. ALL PLAY YAREA RAMPS SHALL MEET CURRENT ADA LAWS REGULATIONS PER ASTM & CPSC.
 3. RAMP SLOPE SHALL BE 1:12 MAX (1:16 MAX WHEN RAMP IS PART OF ADA ROUTE BETWEEN PLAY SHEATH SHE PLAY AREA TISSE).
 4. LENGTH & SHAPE OF RAMPS CAN VARY DEPENDING ON SITE CONDITIONS
 5. RAMP WORD SHALL BE 5'M NP FR ADA.



PLAY AREA WEAR MAT X PLAT AIN SCALE: 3/4" = 1'-0"



ENGINEERED WOOD FIBER SCALE: 1-1/2" = 1'-0"



CRUSHED ROCK SURFACING SCALE: 1" = 1'-0"



